

**BOWLING GREEN PARKS AND RECREATION  
2026 ADULT BASKETBALL LEAGUE SCHEDULE  
PARKS DIVISION**



1. 7Deep
2. Brick Layers
3. Bulls
4. Da Crew
5. Elite Stars
6. Hibb Hoops
7. Hillside
8. Injured Reserved
9. Loose Balls
10. Make it Drizzle
11. Over the Hilltoppers
12. Powda
13. Snugg Boys
14. Southern
15. Chips
16. Team Teague
17. The Swishkabobs
18. Young Crew

<u>Friday, March 13</u>	<u>KL1</u>
6:00 pm	8-15
7:00 pm	2-4
8:00 pm	9-14

<u>Tuesday, March 17</u>	<u>KL1</u>
6:00 pm	8-17
7:00 pm	12-13
8:00 pm	3-5

<u>Wednesday, March 18</u>	<u>KL1</u>
6:00 pm	11-14
7:00 pm	2-6

<u>Thursday, March 19</u>	<u>KL1</u>
6:00 pm	10-15
7:00 pm	1-7

<u>Friday, March 20</u>	<u>KL1</u>
6:00 pm	9-16
7:00 pm	4-18

<u>Tuesday, March 24</u>	<u>KL1</u>
6:00 pm	11-15
7:00 pm	3-6
8:00 pm	4-5

<u>Wednesday, March 25</u>	<u>KL1</u>
6:00 pm	12-14
7:00 pm	2-7
8:00 pm	9-17

<u>Thursday, March 26</u>	<u>KL1</u>
6:00 pm	10-16
7:00 pm	1-8
8:00 pm	13-18

<u>Tuesday, March 31</u>	<u>KL1</u>
6:00 pm	12-15
7:00 pm	3-7
8:00 pm	11-16

<u>Wednesday, April 1</u>	<u>KL1</u>
6:00 pm	13-14
7:00 pm	4-6
8:00 pm	1-9

Notes:

- The post-season tournament will be divided into multiple brackets based on regular season standings.
- All games will consist of two 20-minute halves.
- Games will use a running clock, except during the final minute of the first half and the final two minutes of the second half, unless the score margin is within 15 points.
- Each team will be allotted two timeouts per half and one additional timeout for each overtime period.
- Overtime periods will consist of two minutes of stop-clock play.
- Rosters will be frozen at the start of each team's first scheduled game. All players must be listed with first and last names, and names must correspond with jersey numbers.

<u>Tuesday, March 10</u>	<u>KL1</u>
6:00 pm	9-10
7:00 pm	1-18
8:00 pm	2-17

<u>Wednesday, March 11</u>	<u>KL1</u>
6:00 pm	11-12
7:00 pm	10-13
8:00 pm	7-16

<u>Thursday, March 12</u>	<u>KL1</u>
6:00 pm	6-17
7:00 pm	3-18
8:00 pm	1-5

**BOWLING GREEN PARKS AND RECREATION  
2026 ADULT BASKETBALL LEAGUE SCHEDULE  
REC DIVISION**



1. Airballs Anonymous
2. BBN
3. Big Hoop Guys
4. Bron Stars
5. Champion
6. Stars and Stripes
7. Chud's
8. City Reapers
9. Game Changers
10. Happy Roots
11. No Jumpers
12. Shooting Stars
13. Niners
14. Teague Time
15. Team Culture
16. T-Town
17. Phantom Troupe
18. Starz
19. Goon Squad
20. Meatlockers

<u>Friday, March 13</u>	<u>KL2</u>
6:00 pm	5-16
7:00 pm	2-19
8:00 pm	8-13

<u>Tuesday, March 17</u>	<u>KL2</u>
6:00 pm	4-15
7:00 pm	7-12
8:00 pm	2-17

<u>Wednesday, March 18</u>	<u>KL2</u>
6:00 pm	6-13
7:00 pm	3-16
8:00 pm	5-14

<u>Thursday, March 19</u>	<u>KL2</u>
6:00 pm	8-11
7:00 pm	9-10

<u>Friday, March 20</u>	<u>KL2</u>
6:00 pm	1-19
7:00 pm	18-20

<u>Tuesday, March 24</u>	<u>KL2</u>
6:00 pm	5-6
7:00 pm	4-7
8:00 pm	13-17

<u>Wednesday, March 25</u>	<u>KL2</u>
6:00 pm	11-19
7:00 pm	3-8
8:00 pm	14-16

<u>Thursday, March 26</u>	<u>KL2</u>
6:00 pm	10-20
7:00 pm	12-18

<u>Friday, March 27</u>	<u>KL2</u>
6:00 pm	1-15
7:00 pm	2-9
8:00 pm	3-11

<u>Tuesday, March 31</u>	<u>KL2</u>
6:00 pm	15-18
7:00 pm	13-20
8:00 pm	4-10

Notes:

- The post-season tournament will be divided into multiple brackets based on regular season standings.
- All games will consist of two 20-minute halves.
- Games will use a running clock, except during the final minute of the first half and the final two minutes of the second half, unless the score margin is within 15 points.
- Each team will be allotted two timeouts per half and one additional timeout for each overtime period.
- Overtime periods will consist of two minutes of stop-clock play.
- Rosters will be frozen at the start of each team's first scheduled game. All players must be listed with first and last names, and names must correspond with jersey numbers.

<u>Tuesday, March 10</u>	<u>KL2</u>
6:00 pm	1-2
7:00 pm	9-11
8:00 pm	4-17

<u>Wednesday, March 11</u>	<u>KL2</u>
6:00 pm	6-15
7:00 pm	10-11
8:00 pm	7-14

<u>Thursday, March 12</u>	<u>KL2</u>
6:00 pm	3-18
7:00 pm	9-12
8:00 pm	1-20