

2021 Youth Kickball Covid-19 Procedures

Capacity Restrictions

- Registration is limited to 60 players
- 2 Games occurring simultaneously
- Teams of no more than 10 players
- We will allow 3 spectators per participant. We will distribute tickets to each participant. Tickets must be presented upon entry.
- Spectators must follow social distancing recommendations and avoid group gatherings.

Pre-Game/Check in

- Masks must be worn by both players and spectators when checking in. Spectators must keep mask on over both mouth and nose throughout the duration of the game. Players may choose to take off masks or wear them during the game.
- Upon arrival, temperature checks will be performed on all players and spectators.
- Players will need to use hand sanitizer upon arrival
- Parents will need to fill out Covid-19 screening questions prior to entering the field.
- Any person with a temperature over 100.4 or who answers yes to any of the screening questions will be asked to leave and cannot participate.
- There will be a separate entrance and exit to ensure social distancing.
- BGPR staff will document the names of everyone in attendance for contact tracing purposes.

Game Play

- Players may remove masks during active game play.
- The kicking team will sit/stand on poly spots (separated by 6ft) while waiting for his/her turn to kick.
- Balls will be traded out and sanitized after every 2 kickers. Multiple (4) Sanitized balls will be set aside by a BGPR staff person to rotate in after 2 kickers.
- BGPR staff person will roll the ball and wear gloves
- Games will be 30 minutes or 5 innings, whichever comes first
- Game schedule example: 2 games @5:30-6:00, 2 games @6:15-6:45, 2 games@7:00-7:30pm.

Post-Game

- Players and spectators will be asked to leave promptly at the conclusion of the kickball game. Any lingering persons will be asked to leave to playing area.
- The exit will be different from the entrance to avoid too many people crossing paths.
- ALL equipment will be cleaned and sanitized at the conclusion of each game